

# OLD MAID

## What You Need

\* 2 to 8 players

\* standard deck of playing cards

This card game is really fun with a crowd because no one wants to get stuck being the "Old Maid!" Unless you can hand this card off to another player, expect to earn a new nickname.

**Step 2:** Have the dealer remove three of the queens from the deck of cards and put them back in the box.

**Step 3:** The dealer then deals out all the cards to the players. If the number of players is uneven, some players will have more cards than others, but that's okay.

**Step 4:** The players look at their cards. They then discard any pairs. They should place the pairs face down in front of them.

**Step 5:** The dealer starts the game. She holds her cards face down like a fan. She offers the cards to the player on her left.

**Step 6:** The player takes one card and looks to see if it matches a card she already has. If so, she places the pair face down on the table.

**Step 7:** This player then fans her cards face down. She offers them to the player on her left.

**Step 8:** Play continues around the circle. Players try to discard any pairs on each turn. If a player discards all of her cards without picking the queen, she is safe. The player left holding the queen, also known as the old maid, earns the nickname "old maid."

**Step 1:** Pick one player to be the dealer.



# SCULPTOR

## What You Need

\* 5 or more players

Think you've got a poker face? Perfect balance? Prove it here by keeping your pose!

**Step 1:** Choose one player to be the "sculptor."

**Step 2:** Have the sculptor pose each player. The sculptor should not touch the players. Instead, she tells the players how to move their arms, legs, and heads.

**Step 3:** The sculptor's goal is to make one of the players smile, laugh, or break his pose. But the players' goal is to stay stone-faced and absolutely still. The sculptor may change the poses as often as she likes. The more difficult the poses are, the harder it will be for the players to stay focused.

**Step 4:** The first player to "crack" by smiling, laughing, or moving becomes the new sculptor. The game continues until the players get too tired to make more poses.



Fun Factor: ★★☆☆

Complexity: ★★☆☆

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